Boost Usability Test Interview Guide

<u>Intro</u>
Thank you for helping out with usability testing for Boost. Boost is a fitness lifestyle product about facilitating the social aspect of finding someone to workout together, please speak out loud as you click through the prototype and provide any feedback if available.

Initial question: Are you interested in fitness or do you consider yourself an active person?

Flow 1-Onboarding
>Task 1: Please go through the onboarding process as you've just downloaded the app on your phone. The answers are connected, you should only tap once and it'll be auto-filled. When you are ready, go ahead and tap on the screen.

Questions:
- How was that experience of onboarding?
- Are the questions asked logical and do they make sense?
- Would you usually skip this part when you download a new product?
- Are there any questions that are missing?

Flow 2- Finding workout buddies
Question: Now we are on the homepage of this app, please take a look at the navigation bar, what do you think each of those icons will take you?

> Task 1: If you were to start looking for a workout buddy, where would you go?

Prompt: You decided to skip these buddy options for now, let's exit this screen and click on the guy on the right in the green shirt.

>Task 2: You want to get to read more about his bio before matching with him, how would you proceed?

>Task 3: Please complete the matching process.

Questions:
- How was that process from searching to matching with a buddy?
- Did anything confuse you and why?

Flow 3- Interact with the buddy
Prompt: Joe has matched back and you will be interacting with him on the app

>Task 1: What would you click on if you want to start a conversation with Joe?
Please complete a round of conversation with Joe.

>Task 2: Where would you go if you want to find new programs to work out with Joe?

>Task 3: Can you schedule a workout with Joe?

>Task 4: Now the scheduling is completed, how would you navigate back to your conversation with Joe?

Prompt: Cut to screen - we are at the screen when workout is in session.
Questions:
- What do you think about the interface of this page?
- What do you think the controls are?
- Is there anything out of place or not intuitive to use?

>Task 5: Your workout is completed, can you click to "see achievement"?

Questions:
- Does the tab "Activity" make sense for what it does?
- How was the process from finding a workout to completing the workout with your fitness buddy?
- Was it easy or difficult to navigate throughout the app?
- Is anything missing or not within your expectation?